

MERCS, Capcom 1990 Pinout = JAMMA

| CN 2 |                  | CN 3 |           | CN 1 |               |
|------|------------------|------|-----------|------|---------------|
| 1    |                  | 1    | GND       | 1    | GND \         |
| 2    | Coin Lock 3      | 2    | GND       | 2    | GND   Connect |
| 3    | Lamp 1           | 3    | 3P.Right  | 3    | +12V   Jamma  |
| 4    | Lamp 2           | 4    | 3P.Left   | 4    | +12V /        |
| 5    | Lamp 3           | 5    | 3P.Down   |      |               |
| 6    | +12V \           | 6    | 3P.Up     |      |               |
| 7    | +12V   Lamp Pow. | 7    | 3P.Push 1 |      |               |
| 8    | +12V /           | 8    | 3P.Push 2 |      |               |
|      |                  | 9    | Coin 3    |      |               |
|      |                  | 10   | 3P.Start  |      |               |

Dip sw.A

|          | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | Coin | Play     |
|----------|---|---|---|---|---|---|---|---|------|----------|
| Coins    | - | - | - | - | - | - |   |   | 1    | 1        |
|          | + | - | - | + | - | - |   |   | 1    | 2        |
|          | - | + | - | - | + | - |   |   | 1    | 3        |
|          | + | + | - | + | + | - |   |   | 1    | 4        |
|          | - | - | + | - | - | + |   |   | 1    | 6        |
|          | + | - | + | + | - | + |   |   | 2    | 1        |
|          | - | + | + | - | + | + |   |   | 3    | 1        |
|          | + | + | + | + | + | + |   |   | 4    | 1        |
| Continue |   |   |   |   |   |   | - |   |      | Normal   |
| Coin     |   |   |   |   |   |   | + |   |      | Continue |
| Not Used |   |   |   |   |   |   |   | . |      | Not Used |

Dip sw.B

|            | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | Coin | Play     |
|------------|---|---|---|---|---|---|---|---|------|----------|
| Difficulty | - | - | - |   |   |   |   |   |      | Easy     |
|            | + | - | - |   |   |   |   |   |      |          |
|            | - | + | - |   |   |   |   |   |      |          |
|            | + | + | - |   |   |   |   |   |      | Normal   |
|            | - | - | + |   |   |   |   |   |      |          |
|            | + | - | + |   |   |   |   |   |      |          |
|            | - | + | + |   |   |   |   |   |      |          |
|            | + | + | + |   |   |   |   |   |      | Hard     |
| Coin Mode  |   |   |   | - |   |   |   |   |      | 3 Coins  |
|            |   |   |   | + |   |   |   |   |      | 1 Coin   |
| Player     |   |   |   |   | - |   |   |   |      | 3        |
|            |   |   |   |   | + |   |   |   |      | 2        |
| Not Used   |   |   |   |   |   | . | . | . |      | Not Used |

Dip sw.C

[illegible]