

Name Of Game: Magic Sword Manuf: Capcom

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Notes: An "*" denotes default settings.

Option (DIP Swtich #A) SW1 SW2 SW3 SW4 SW5 SW6 SW7 SW8								
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Coin 1 - 1 coin/1 play *	OFF	OFF	OFF					
Coin 1 - 1 coin/2 play	ON	OFF	OFF					
Coin 1 - 1 coin/3 play	OFF	ON	OFF					
Coin 1 - 1 coin/4 play	ON	ON	OFF					
Coin 1 - 1 coin/6 play	OFF	OFF	ON					
Coin 1 - 2 coin/1 play	ON	OFF	ON					
Coin 1 - 3 coin/1 play	OFF	ON	ON					
Coin 1 - 4 coin/1 play	ON	ON	ON					
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Coin 2 - 1 coin/1 play *				OFF	OFF	OFF		
Coin 2 - 1 coin/2 play				ON	OFF	OFF		
Coin 2 - 1 coin/3 play				OFF	ON	OFF		
Coin 2 - 1 coin/4 play				ON	ON	OFF		
Coin 2 - 1 coin/6 play				OFF	OFF	ON		
Coin 2 - 2 coin/1 play				ON	OFF	ON		
Coin 2 - 3 coin/1 play				OFF	ON	ON		
Coin 2 - 4 coin/1 play				ON	ON	ON		
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Continue Coin = Normal *							OFF	
Continue Coin = Continue							ON	
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Option (DIP Swtich #B) SW1 SW2 SW3 SW4 SW5 SW6 SW7 SW8								
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Difficulty 1 = Easy	OFF	OFF	OFF					
	ON	OFF	OFF					
	OFF	ON	OFF					
Difficulty 1 = Normal *	ON	ON	OFF					
	OFF	OFF	ON					
	ON	OFF	ON					
	OFF	ON	ON					
Difficulty 1 = Difficult	ON	ON	ON					
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Difficulty 2 = Easy				ON	ON	OFF		
				OFF	ON	OFF		

Difficulty 2 = Normal	*				ON	OFF	OFF	
					OFF	OFF	OFF	
					OFF	OFF	ON	
					ON	OFF	ON	
Difficulty 2 = Difficult					OFF	ON	ON	
					ON	ON	ON	

Stage Select = Not Select*								OFF
Stage Select = Selected								ON

Option (DIP Swtich #C)		SW1	SW2	SW3	SW4	SW5	SW6	SW7
SW8								

Vitality = 10	*	OFF	OFF					
Vitality = 15		ON	OFF					
Vitality = 20		OFF	ON					
Vitality = 5		ON	ON					

Free Play=Off	*			OFF				
Free Play = On				ON				

Not Stop	*				OFF			
Screen Stop					ON			

Screen Flip = Normal	*					OFF		
Screen Flip = Flip						ON		

Sound During Demo=On	*						OFF	
Sound During Demo=Off							ON	

Continue Mode = On	*							OFF
Continue Mode = Off								ON

Test Mode=Game	*							
OFF								
Test Mode=Test								
ON								

