## MAJOR HAVOC SWITCH SETTINGS (Atari, 1983)

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### GAME OPTIONS:

(8-position switch at SW1 at location 13/14S)

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Starting Lives

free play 1 Coin Setting 2 Coin

Setting

Off Off 2 3 5 \*
On On 3 4 4 4
On Off 4 5 6
Off On 5 6 7

Game Difficulty

On On Hard
Off Off Medium \*
Off On Easy
On Off Demo

Bonus Life

On On Bonus Life at 50,000 Points
Off Off Bonus Life at 100,000 Points \*
Off On Bonus Life at 200,000 Points
On Off No Bonus Life

Attract Mode Sound

On Silence Off Sound \*

Adaptive Difficulty \*\*

On No Off Yes \*

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\* Manufacurer's recommended settings

\*\* Game Difficulty increases with player skill level

## GAME OPTIONS:

(Settings of 8-Toggle Switch on Game PCB SW2 at location 8S)

1 2 3 4 5 6 7 8 Option

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Of	f Off	1 coin	for 1	game (	or pla	yer)	
	On	On	1 coin	for 2	games(	or 2	player)
	Off	On	2 coins	s for 1	games	( or	1 player)*

		Right	Coin	Mecha	ani	sm
Off	Off	Right	coin	${\tt mech}$	Х	1*
Off	On	Right	coin	${\tt mech}$	х	4
On	Off	Right	coin	${\tt mech}$	Х	5
On	On	Right	coin	${\tt mech}$	Х	6

# Bonus Coin Adder

Off Off Off	No Bonus Coins *
Off On Off	For every 4 coins, game logic adds
1 coin	
Off On On	For every 4 coins, game logic adds
2 coins	
On Off Off	For every 5 coins, game logic adds
1 coin	
On Off On	For every 3 coins, game logic adds
1 coin	

### 2-Coin Minimun\*\*

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requires the player to pay for two games in advance. If you want this

capability, short pin 6 on 13N to ground by soldering a short piece of wire  $\,$ 

from ground to this point.

<sup>\*</sup> Manufacturer's recommended settings

<sup>\*\*</sup> This game has the ability to select the 2-coin-minimum capability, which