Typed by Franklin Bowen (mjrhavoc@clark.net) 3/18/96 Thanks to Pauline at Video Connections who faxed them to me!

I wish I knew what the # on PATROL CARS means.

Moon Patrol switch settings

DIP SWITCH SETTINGS

DIP SWITCH NO.	. 1								
ADJUSTMENT	OPTIONS	SWITCH NUMBER							
		1	2	3	4	5	6	7	8
_									
*RECOMMENDED									
SETTINGS		ON	OFF	OFF	OFF	OFF	OFF	OFF	OFF
_									
+COIN MODE 1	2 PLAYS/1 COIN							OFF	
	3 PLAYS/1 COIN							OFF	
	4 PLAYS/1 COIN					OFF	ON	OFF	ON
	 5 PLAYS/1 COIN					ON	ON	OFF	ONT
	6 PLAYS/1 COIN						OFF		
	*1 PLAY/1 COIN							OFF	_
							_		
	1 PLAY/2 COINS					ON	OFF	OFF	OFF
	1 PLAY/3 COINS					OFF	ON	OFF	OFF
	1 PLAY/4 COINS					ON	ON	OFF	OFF
							-		
	1 PLAY/5 COINS						OFF		
	1 PLAY/6 COINS FREE PLAY						OFF	ON	OFF ON
-	1/1								
+COIN MODE 2	1 PLAY/1 COIN 1 PLAY/2 COINS						OFF OFF		
	1 PLAY/3 COINS					OFF			
	FREE PLAY					ON	ON		
	2 PLAYS/1 COIN							OFF	OFF
	3 PLAYS/1 COIN							ON	OFF
	5 PLAYS/1 COIN							OFF	ON
	6 PLAYS/1 COIN							ON 	ON
_									
"D3		0.00	0.00						

#PATROL CARS 5 PATROL CARS OFF OFF

	*4 PATROL CARS 3 PATROL CARS 2 PATROL CARS	ON OFF ON	OFF ON ON						
- ADDITIONAL CAR AT:	*10/30/50K 20/40/60k 10K ONLY NO EXTENDED PI	LAY		OFF ON OFF ON	OFF OFF ON ON				
-									
DIP SWITCH NO	. 2								
- ADJUSTMENT	OPTIONS	SWITCH NUMBER							
-		1	2	3	4	5	6	7	8
- *RECOMMENDED SETTINGS		OFF	ON	+	OFF	OFF	OFF	OFF	OFF
- FLIP PICTURE	NO YES	OFF ON							
- **CABINET TYPE	TABLE UPRIGHT		OFF ON						
	COIN MODE 1 COIN MODE 2			OFF ON					
SCREEN	*NO YES					OFF ON			
- SECTOR- SELECTION FEATURE	*NO YES						OFF ON		
- DEMO MODE	*NO YES							OFF ON	
-	*NO YES								OFF ON

SWITCH 4

(not used) OFF

Turn switch #8 of DIP switch #2 to the ON position and turn power ON. After RAM and ROM test have run, press the 2 player button for an index of other tests.