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Rush'n'Attack (Konami) DIP Switch Settings
Typed in by Jim Maricondo (jmaricon@nyx.cs.du.edu)
Dip Switch 1:
COIN 1 SWITCH SET:
 4, 3, 2, 1, coin, play
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OFF OFF OFF 1 1
      OFF ON 1 2
      ON OFF 1 3
      ON ON 14
OFF ON OFF OFF 1 5
      OFF ON 1 6
      ON OFF 1 7
      ON ON 2 1
ON OFF OFF OFF 2 3
      OFF ON 2 5
      ON OFF 3 1
      ON ON 3 2
ON ON OFF OFF 3 4
      OFF ON 4 1
      ON OFF 4 3
       ON ON FREE PLAY
COIN 2 SWITCH SET:
 8, 7, 6, 5, coin, play
OFF OFF OFF 1 1
      OFF ON 1 2
      ON OFF 1 3
      ON ON 14
OFF ON OFF OFF 1 5
      OFF ON 1 6
      ON OFF 1 7
      ON ON 2 1
ON OFF OFF OFF 2 3
      OFF ON 2 5
      ON OFF 3 1
      ON ON 32
ON ON OFF OFF 3 4
      OFF ON 4 1
       ON OFF 4 3
       ON ON INVALID
Dip Switch 2:
 1, 2, NUMBER OF PLAYER'S LIFE
OFF OFF 2
ON OFF 3
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OFF ON 5 ON ON 7

3, CHANGE OF TABLE OR UP-RIGHT ----OFF TABLE ON UP-RIGHT

4, 5, BONUS SET FIRST, SECOND, THIRD

OFF OFF 30000 70000 Every 70000
ON OFF 40000 80000 Every 80000
OFF ON 50000 100000 Every 100000
ON ON 50000 200000 Every 200000

6, 7, GAME DIFFICULTY

OFF OFF EASY
ON OFF NORMAL
OFF ON DIFFICULT
ON ON VERY DIFFICULT

8, SOUND IN ATTRACT MODE

OFF SOUND OFF ON SOUND ON

Dip Switch 3:

1, VIDEO SCREEN FLIP
----OFF NORMAL

ON UPSIDE DOWN

2, SINGLE/DUAL CONTROL UPRIGHT
----OFF SINGLE UPRIGHT CONTROL
ON DUAL UPRIGHT CONTROL

Switches 3 & 4 are not used.