S.P.Y. (Special Project Y)
Konami, 1989

S.P.Y.
Option Switch Settings

                         DIP Switch No. 1 Settings
 1   2   3   4   5   6   7   8   Option

                                 Coin Switch No. 1

Off Off Off Off   1 Coin 1 Credit*
On Off Off Off   1 Coin 2 Credits
Off On Off Off   1 Coin 3 Credits
On On Off Off   1 Coin 4 Credits
Off Off On Off   1 Coin 5 Credits
On Off On Off   1 Coin 6 Credits
Off On On Off   1 Coin 7 Credits
On On On Off   2 Coins 1 Credit
Off Off Off On   2 Coins 3 Credits
On Off Off On   2 Coins 5 Credits
Off On Off On   3 Coins 1 Credit
On On Off On   3 Coins 2 Credits
Off Off On On   3 Coins 4 Credits
On Off On On   4 Coins 1 Credit
Off On On On   4 Coins 3 Credits
On On On On   Free Play

                                 Coin Switch No. 2

                Off Off Off Off 1 Coin 1 Credit*
                On Off Off Off 1 Coin 2 Credits
                Off On Off Off 1 Coin 3 Credits
                On On Off Off 1 Coin 4 Credits
                Off Off On Off 1 Coin 5 Credits
                On Off On Off 1 Coin 6 Credits
                Off On On Off 1 Coin 7 Credits
                On On On Off 2 Coins 1 Credit
                Off Off Off On   2 Coins 3 Credits
                On Off Off On   2 Coins 5 Credits
                Off On Off On   3 Coins 1 Credit
                On On Off On   3 Coins 2 Credits
                Off Off On On   3 Coins 4 Credits
                On Off On On   4 Coins 1 Credit
                Off On On On   4 Coins 3 Credits
                On On On On   Void

                         DIP Switch No. 2 Settings
 1   2   3   4   5   6   7   8   Option

                                 Number of Lives

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                                    --------------
Off Off                             2
On  Off                             3*
Off On                              5
On  On                              7


                                    Bonus Life
                                    ----------
        Off Off                     At 10,000 points, then every 20,000
points
        On  Off                     At 20,000 points, then every 30,000
points*
        Off On                      At 20,000 points only**
        On  On                      At 30,000 points oonly


                                    Difficulty of the Game
                                    ----------------------
                Off Off             Easy
                On  Off             Normal*
                Off On              Difficult
                On  On              Very Difficult


                                    Sound in Attractive Mode
                                    ------------------------
                        Off  Off
                        On   On*


(SW3 is not used)


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                        DIP Switch No. 3 Settings
 1   2   3   4                      Option
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                                    Video Screen Flip
                                    -----------------
Off                                 Normal*
On                                  Upside Down


                                    Change of Mode
                                    --------------
        Off                         Game*
        On                          Test


                                    Continuation
                                    ------------
        Off                         Unlimited*
        On                          5 times per player


(SW2 is not used)

* indicated recommended settings

** original manual listed this as a default switch setting, but
someone
corrected it by hand
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