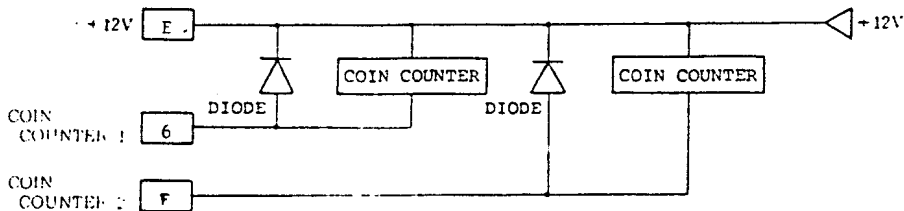


# SKY WOLF

## \* WIRING DIAGRAM \*

<u>COMPONENT SIDE</u>		<u>SOLDER SIDE</u>	
SYNC	1	A	2P SHOOT 1
GREEN	2	B	2P LEFT
BLUE	3	C	2P RIGHT
1P LEFT	4	D	RED
1P RIGHT	5	E	1P SHOOT 1
1P SELECT	6	F	COIN 1
2P SELECT	7	H	2P DOWN
2P SHOOT 2	8	J	1P UP
1P DOWN	9	K	2P UP
+5v	10	L	+5v
1P SHOOT 2	11	M	COIN 2
	12	N	
COIN COUNTER 2	13	P	COIN COUNTER 1
+12v	14	R	+12v
SP(+)	15	S	SERVICE
	16	T	GND
SP(-)	17	U	GND
GND	18	V	GND



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# SKY WOLF

DIP SWITCH #1

		1	2	3	4	5	6	7	8
NUMBER OF PLAYER	1	off	off						
	2	on							
	3	off	on						
	4	on							
CONTINUOUS PLAY	no			off					
	yes			on					
NO HIT	normal					off			
	no hit					on			
SOUND TEST	normal						off		
	test						on		
GAME TYPE	table							off	
	up right							on	
STOP	normal								off
	stop								on

DIP SWITCH #2

		1	2	3	4	5	6	7	8
COIN 1	1 coin 1 play	off	off	off					
	1 coin 2 play	on							
	1 coin 3 play	off	on						
	1 coin 4 play	on							
	1 coin 6 play	off	off	on					
	2 coin 1 play	on							
	3 coin 2 play	off							
free play	on								
COIN 2	1 coin 1 play				off	off	off		
	1 coin 2 play				on				
	1 coin 3 play				off	on			
	3 coin 4 play				on				
	2 coin 1 play				off	off	on		
	3 coin 1 play				on				
	4 coin 1 play				off			on	
	5 coin 1 play				on				
DIFFICULTY	easy							off	off
	normal							on	
	difficult							off	on
	very difficult							on	