

Name Of Game: Stocker

Manuf: Bally SENTE

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Notes:

1) Facing the board, with edge connectors to the left, DIP switch #1 is at the upper left (H-1) and DIP switch #2 is to the right of DIP switch #1 (G-1).
2) A "*" indicates factory settings.
3) There were two games that could be called "Stocker". One of them is "Coast to Coast Stocker", and the other was something like "Night Stocker". I am not sure which "Stocker" these switch settings are for (I think "Coast to Coast"), but I have two different sheets, both for a game called "Stocker". Take your pick! If someone figures out which works where, please let me know!

First "Stocker", part # M051-00B96-A007

Option	(DIP Swtich #1)	SW1	SW2	SW3	SW4	SW5	SW6	SW7	SW8
Not Used		X	X	X	X	X	X		
(6) Normal Game Ending *								OFF	
3 Tickets Per Game								ON	
Attract Mode Music Off									
Attract Mode Music On									

Option	(DIP Swtich #2)	SW1	SW2	SW3	SW4	SW5	SW6	SW7	SW8
1 Coins 1 Credit *		OFF	OFF						
1 Coin 2 Credits		OFF	ON						
2 Coins 1 Credit		ON	OFF						

Free Play	ON	ON						
Not Used			X	X	X	X	X	
X								

Second "Stocker", part # 020-8013-0A

Option (DIP Swtich #1)	SW1	SW2	SW3	SW4	SW5	SW6	SW7	SW8
Not Used	X	X	X	X	X	X	X	
Normal *							OFF	
3 Tickets Ends Game							ON	
Attract Mode Music Off								
Attract Mode Music On *								

Option (DIP Swtich #2)	SW1	SW2	SW3	SW4	SW5	SW6	SW7	SW8
Free Play	ON	ON						
1 Coin 1 Credit *	OFF	ON						
1 Coins 2 Credits	ON	OFF						
2 Coins 1 Credit	OFF	OFF						
No Bonus Coins *			ON	ON	ON			
2 Coins Add 1 Coin			OFF	ON	ON			
3 Coins Add 1 Coin			ON	OFF	ON			
4 Coins Add 1 Coin			OFF	OFF	ON			
4 Coins Add 2 Coins			ON	ON	OFF			

5 Coins Add 1 Coin			OFF	ON	OFF		
5 Coins Add 2 Coins			ON	OFF	OFF		
5 Coins Add 3 Coins			OFF	OFF	OFF		

L. Coin Multiplies By 1 *						ON	
L. Coin Multiplies By 2						OFF	

R. Coin Multiplies By 1 *							ON
R. Coin Multiplies By 4							OFF
R. Coin Multiplies By 5							ON
R. Coin Multiplies By 6							OFF
