Strider (Capcom)

```
----------------------------------------------------------------
DIP SWITCH (A)
----------------------------------------------------------------
```

	1	2	3	4	5	6	7	8
Coin 1 *1 coin 1 credit	OFF	OFF	OFF					
1 coin 2 credit	ON	OFF	OFF					
1 coin 3 credit	OFF	ON	OFF					
1 coin 4 credit	ON	ON	OFF					
1 coin 6 credit	OFF	OFF	ON					
2 coin 1 credit	ON	OFF	ON					
3 coin 1 credit	OFF	ON	ON					
4 coin 1 credit	ON	ON	ON					

	1	2	3	4	5	6	7	8
Coin 2 *1 coin 1 credit				OFF	OFF	OFF		
1 coin 2 credit				ON	OFF	OFF		
1 coin 3 credit				OFF	ON	OFF		
1 coin 4 credit				ON	ON	OFF		
1 coin 6 credit				OFF	OFF	ON		
2 coin 1 credit				ON	OFF	ON		
3 coin 1 credit				OFF	ON	ON		
4 coin 1 credit				ON	ON	ON		

```
----------------------------------------------------------------
DIP SWITCH (B)
----------------------------------------------------------------
```

DIFFICULTY		1	2	3	4	5	6	7	8	
Easy	A	ON	ON	OFF	Starts at level 3+ 1 min, 30 sec, then every 10 sec					
	* B	OFF	ON	OFF	Starts at level 3+ 1 min, then every 15 sec					
	C	ON	OFF	OFF	Starts at level 6+ 1 min, 30 sec, then every 10 sec					
	D	OFF	OFF	OFF	Starts at level 6+ 1 min, then every 15 sec					
Normal	E	OFF	OFF	ON	Starts at level 6+ 1 min, then every 15 sec					
	F	ON	OFF	ON	Starts at level 6+ 45 sec, then every 10 sec					
	G	OFF	ON	ON	Starts at level 9+ 1 min, then every 10 sec					
Difficult	H	ON	ON	ON	Starts at level 9+ 45 sec, then every 15 sec					

```
----------------------------------------------------------------
```

CONTINUE		1	2	3	4	5	6	7	8
2 coins/play	NO				OFF				
1 coin continue	YES				ON				

```
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BONUS                      1     2     3     4     5     6     7     8
                           ------------------------------------------
*30k, 60k, every 70k |                             OFF   OFF
 20k, 50k, every 70k |                             ON    OFF
 10k, 30k, every 30k |                             OFF   ON
 40k, 70k, every 80k |                             ON    ON


----------------------------------------------------------------
DIP SWITCH (C)
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                           1     2     3     4     5     6     7     8
                           ------------------------------------------
       *NUMBER OF 3 |      OFF   OFF
         PLAYER  4 |       ON    OFF
                5 |        OFF   ON
                6 |        ON    ON
     SCREEN NORMAL |                         OFF
       SCREEN FLIP |                         ON
      *FREE PLAY NO |                  OFF
       FREE PLAY YES |                 ON
     *SCREEN STOP NO |            OFF
      SCREEN STOP YES |           ON
      *DEMO SOUND YES |                            OFF
       DEMO SOUND NO |                             ON
        *CONTINUE YES |                                  OFF
         CONTINUE NO |                                   ON
          *GAME MODE |                                         OFF
           TEST MODE |                                         ON
```