Super Pac-Man Bally/Midway, December 1982

Option Switch Settings

DID Critch CM 2 at legation	ED	
DIP Switch SW-2 at location 1 2 3 4 5 6 7		Option
Off Off Off		Rank "R0" Standard Level of
Difficulty		
On Off Off Off		Rank "R1" Easiest Level of
Difficulty		
Off On Off Off		Rank "R2"
On On Off Off		Rank "R3"
Off Off On Off		Rank "R4"
On Off On Off		Rank "R5"
Off On On Off		Rank "R6" Graduated Levels of
Difficulty		- 1 ""
On On On Off		Rank "R7"
Off Off Off On		Rank "R8" Factory Setting*
On Off Off On		Rank "R9"
Off On Off On		Rank "RA"
On On Off On		Rank "RB" Hardest Level of
Difficulty		
Off Off On On		Rank "RC" Easiest AUTO
Difficulty Setting		nami ne labiese nere
On Off On On		Rank "RD"
Off On On On		Rank "RE"
On On On On		Rank "RF" Hardest AUTO
Difficulty Setting		
		Sound
Off		Sound*
On		No Sound
		Screen
	Off	
	On	Freeze Video
+ Tu-3:		
* Indicates factory recommen	iaea s	ectnias
DIP Switch SW-3 at location	5E	
1 2 3 4 5 6 7		Option
		-

Off Off Off On Off Off Off On Off On On Off Off Off On On Off On Off On On On On On	Coins per Credit 1 Coin 1 Credit* 1 Coin 2 Credits 1 Coin 3 Credits 1 Coin 6 Credits 1 Coin 7 Credits 2 Coins 1 Credit 2 Coins 3 Credits 3 Coins 1 Credit Bonus Super Pac-Men Aw Following Point Values	
Men	Began with 1, 2, or 3 Super Pac-Men	
Off Off Off 30000* 100000	1st S P-M 30000 2nd S P-M 100000	
On Off Off 30000 120000	1st S P-M 30000 2nd S P-M 80000	
Off On Off 40000	1st S P-M 30000 2nd S P-M 120000	
On On Off 30000	1st S P-M 30000 and every 80000	
Off Off On 40000	1st S P-M 30000 and every 100000	
On Off On 120000	1st S P-M 30000 and every 120000	
Off On On	Only 1 S P-M at 80000	Only 1 S P-M at

this settin	 On	On			No bonus Super Pac-Men given at
					Determines Number of Super Pac-Men Player Begins Game With
		(Off	Off On Off	

On On 5 Super Pac-Men

^{*} Indicates factory recommended settings