

DIP SWITCH 1:

ITEM		ACTION	1	2	3	4	5	6
7	8							
NUMBER OF FIGHTERS	THREE (3):		OFF	OFF				
	TWO (2):		ON	OFF				
	FOUR (4):		OFF	ON				
	FIVE (5):		ON	ON				
DIFFICULTY	NORMAL:				OFF			
	HARD:				ON			
DECREASE OF ENERGY	NORMAL:					OFF		
	FAST:					ON		
COIN	1COIN=1CREDIT:					OFF	OFF	
MODE	2COIN=1CREDIT:					ON	OFF	
2	3COIN=1CREDIT:					OFF	ON	
	5COIN=1CREDIT:					ON	ON	
OFF OFF	1COIN=2CREDIT:							
ON OFF	1COIN=3CREDIT:							
OFF ON	1COIN=5CREDIT:							
ON ON	1COIN=6CREDIT:							
COIN	1COIN=1CREDIT:					OFF	OFF	
MODE	2COIN=1CREDIT:					ON	OFF	
1	3COIN=1CREDIT:					OFF	ON	
	4COIN=1CREDIT:					ON	ON	

		5COIN=1CREDIT:		OFF	OFF
ON	OFF				
		6COIN=1CREDIT:		ON	OFF
ON	OFF				
		1COIN=2CREDIT:		OFF	ON
ON	OFF				
		1COIN=3CREDIT:		ON	ON
ON	OFF				
		1COIN=4CREDIT:		OFF	OFF
OFF	ON				
		1COIN=5CREDIT:		ON	OFF
OFF	ON				
		1COIN=6CREDIT:		OFF	ON
OFF	ON				
		2COIN=3CREDIT:		ON	ON
OFF	ON				
		3COIN=2CREDIT:		OFF	OFF
ON	ON				
		5COIN=3CREDIT:		OFF	ON
ON	ON				
		8COIN=3CREDIT:		ON	ON
ON	ON				

DIP SWITCH 2:

	ITEM	ACTION		1	2	3	4	5	6
7	8								

	FLIP PICTURE	NO:		OFF					
		YES:		ON					

	CABINET TYPE	TABLE:		OFF					
		UPRIGHT:		ON					

	COIN MODE	MODE 1:		OFF					
		MODE 2:		ON					

	SOUND IN DEMO MODE	YES:		OFF					
		NO:		ON					

	BUY-IN MODE	YES:		OFF					

	NO:	ON

DEMO FREEZE MODE	NO:	OFF
2P=STOP 1P=CONTINUE	YES:	ON

NO DEATH MODE	NO:	
OFF		
	YES:	
ON		

ALWAYS KEEP SWITCH 8 OFF		
OFF		
