

RAZEN FIGHTERS

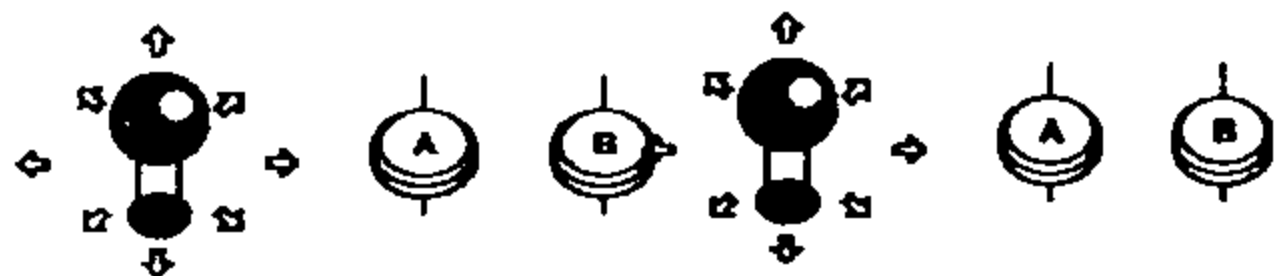
OPERATOR'S MANUAL (Handbuch)

O JAMMA STANDARD

O MONITOR VERTICAL

O POWER CONSUMPTION
+5V.....5A
+12V..... 1A

CONTROL PANEL (Spielpult)

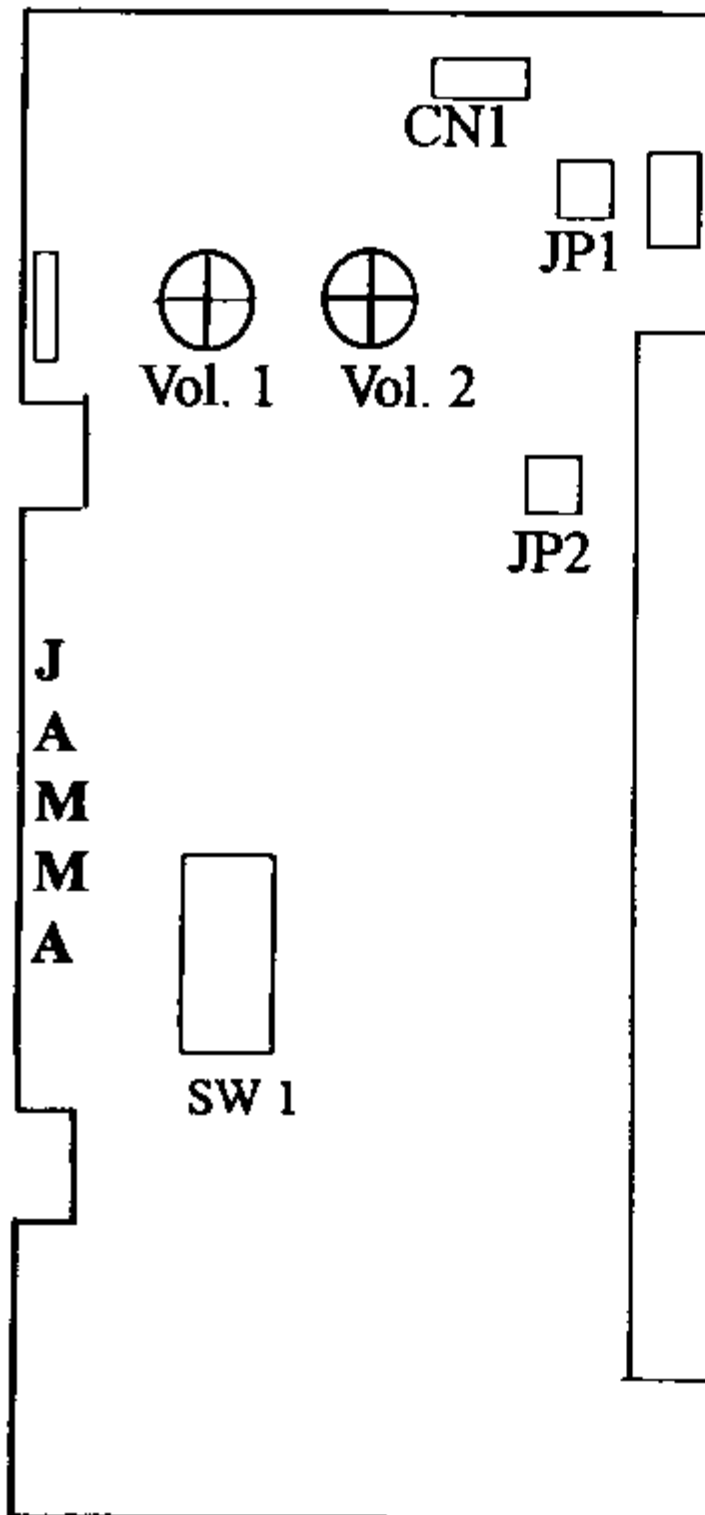


* The Power shall be exactly +5V
(Die Spannung muß 5,0 V sein!)

Development by: **SEIBU KAIHATSU INC. , Japan**

RAIDEN FIGHTERS JET

28-pin Connector



SOLDER SIDE	No.	No.	PARTS SIDE
GND	A	1	GND
GND	B	2	GND
+5V	C	3	+5V
+5V	D	4	+5V
	E	5	
+12V	F	6	+12V
	H	7	
COUNTER 2	I	8	COUNTER 1
	K	9	
SPEAKER (-)	L	10	SPEAKER (+)
	M	11	
GREEN	N	12	RED
SYNC	P	13	BLUE
SERVICE	R	14	VIDEO GND
	S	15	TEST Switch
COIN 2	T	16	COIN 1
2P START	U	17	1P START
2P UP	V	18	1P UP
2P DOWN	W	19	1P DOWN
2P LEFT	X	20	1P LEFT
2P RIGHT	Y	21	1P RIGHT
2P PUSH 1	Z	22	1P PUSH 1
2P PUSH 2	a	23	1P PUSH 2
	b	24	
	c	25	
	d	26	
GND	e	27	GND
GND	f	28	GND

X

Connector 1 (CN 1)

1	SPEAKER + (Left)
2	SPEAKER - (Left)
3	SPEAKER + (Right)
4	SPEAKER - (Right)

RAIDEN FIGHTERS JET - Switches & Jumpers -

- | | | |
|---------------|---|---|
| Vol. 1 | Mono: Controls volume
Stereo: Controls LEFT channel | (regelt Lautstärke)
(regelt LINKEN Kanal) |
| Vol. 2 | Mono: Not used
Stereo: Controls RIGHT channel | (nicht benutzt)
(regelt RECHTEN Kanal) |
| JP 1 | Only used when game-board is changed (Nur zu benutzen, wenn das
with a new game Spiel-Board getauscht wird) | |
| |  <p>Normal</p> |  <p>Changing game
(Änderung des Spiels)</p> |
| JP 2 | To change MONO / STEREO (Zur Einstellung MONO / STEREO) | |
| |  <p>Stereo</p> |  <p>Mono
(factory setting)</p> |
| SW 1 | To reverse picture (Zum Umdrehen des Bildes) | |
| |  <p>Normal</p> |  <p>reverse
(gedreht)</p> |
| CN 1 | Output for STEREO speakers (Ausgang für STEREO Lautspecher)
Always connect all 4 wires (Immer alle 4 Anschlüsse getrennt
seperately!!! anschließen!) | |

RAIDEN FIGHTERS JET

TEST MODE

To get into test mode, push TEST Switch or connect pin 15 solder side of JAMMA connector to ground.

Um in den Test zu gelangen, drücken Sie die TEST-Taste oder verbinden Sie pin 15 Lötseite des JAMMA Anschlusses mit GND.

TEST MODE

EXIT
GAMES SETTINGS
INCOME
I/O TEST
MONITOR TEST
ADJUST TIMER
RESET SETTINGS

GAME SETTINGS

SHOOTER 1
1 COIN(S) / 1 CREDIT
SHOOTER 2
1 COIN(S) / 1 CREDIT
1 CREDIT(S) / 1 CONTINUE
3 SHIP(S) / 1 PLAY
DIFFICULTY - (NORMAL)
SCORE KEEPING ON
DEMO SOUND ON
FREE PLAY OFF

RESET SETTING

EXIT
DEFAULT
GAME SETTING
CLEAR INCOME DATA
CLEAR SCORE RANKING

ADJUST TIMER

CANCEL
YEAR 1995
MONTH 6
DAY 10
HOUR 10
MINUTE 10
SET TO MEMORY!