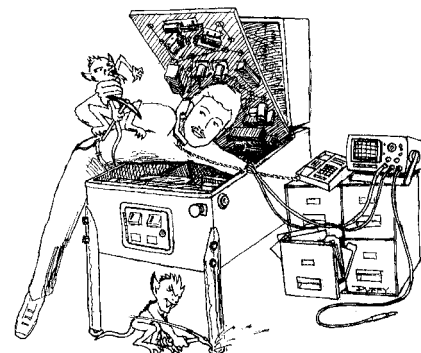




Nº 116 SERVICE BULLETIN



Joe Blackwell
Director, Parts Sales &
Technical Support

Susan Molitor
Parts Sales
Manager

Patty Schrapf
Parts Stockroom
Manager

Jim Thornton
Technical Support
Engineer

Chas Siddiqi
Technical Support
Engineer

Jay Alter
Technical Support Doc.
Administrator

TO: Parts & Service Managers

DATE: June 12, 2000

TITANIC

SUBJ: Titanic Redemption Game
Potential Revenue Loss

Symptom:

Low earnings.

Problem:

The **2 Coin Jackpot** value and/or the **3 Coin Jackpot** value are lower than the **1 Coin Jackpot** value.

Example of Incorrect Settings



Explanation:

The Operator can change the **MINIMUM** and **MAXIMUM** values of the **1, 2, and 3 Coin Jackpots** in the **Game Adjustments** (Review the Section 3, Chapter 4, Go To Adjustments Menu, of the Game Manual) which allows the operator to customize the game to their location. The problem is when the **2 or 3 Coin minimum values** are set **BELOW** the **maximum** of the jackpot *below it* (e.g. **2 Coin Jackpot** maximum = 750 Points and the **3 Coin Jackpot** minimum = 500 Points) and a player wins the **3 Coin Jackpot** it will reset to 500 points leaving the **2 Coin Jackpot** more valuable and desirable. The players will play the **two coins** rather

than **three**, thus reducing the games potential earning power.

Solution:

When customizing your *Min. and Max. Jackpot values* ensure that you set it up in a separate three tier structure (e.g. **1 Coin Jackpot** range = 100-250, **2 Coin Jackpot** range = 300-750, **3 Coin Jackpot** range = 1000-2000). There should not be an overlap of point values between jackpots.

Adjustment Parameters:

The *Initial and Maximum Jackpot Ticket Payouts* for Titanic Redemption are as follows:

Adj. 4 - Initial 1 Coin Jackpot value = Default **100** points.

Adj. 5 - Max. 1 Coin Jackpot value = Default **250** points.

Adj. 6 - Initial 2 Coin Jackpot value = Default **300** points.

Adj. 7 - Max. 2 Coin Jackpot value = Default **750** points.

Adj. 8 - Initial 3 Coin Jackpot value = Default **1000** points.

Adj. 9 - Max. 3 Coin Jackpot value = Default **2000** points.



Note 1: Regardless if you set your game to a **40% POINT PAYOUT** or **32% POINT PAYOUT**, *trust the factory*

settings. Understand also, upon setting up a new game, it will go through an adjustment period where it is working to achieve the set payout % and maintain it. Depending on the amount of play this can take a day or two, so don't over react if you start to see a lot of tickets paying out, it (Titanic) will find and maintain its' set payout %.

Note 2: Setting the Jackpots to a **lower value** will **INCREASE** the frequency with which the customer will win a jackpot, however, *the winnings are less.* Increasing the value of the jackpots will decrease the frequency of jackpots but will give the player much more incentive to play this game, which will improve its' earning power and **INCREASE REVENUE.** Again, *trust the factory settings.*



Please *phone* or *eMail* with any questions or comments at the below numbers or address.

• 2020 Janice Avenue • Melrose Park, IL 60160 • Tel 708-345-7700 or Toll-Free (USA/Canada) 1-800-542-5377 • Fax 708-345-7889 •