

# <u>№ 140</u>



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Ensure Game ROM

Parts & Service Managers

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SUBJ: T3™ Software Update v2.04 or Higher

**Eliminates POTENTIAL Reset Problem** 

## Symptom:

- The Pinball Game goes into reset while being played. All lights on the playfield flash on and off, and the game is inoperable until turned off and on.
- The Operator/Technician services the game and finds all of the playfield feature lamps out, with **F22 Fuse** (8A S.B.) blown (see Fig. B). The Operator/Technician replaces the F22 Fuse and all lamps work correctly. All other game functions are operational.

### **Explanation:**

The Game can inadvertently go into an unknown state when various features are running (e.g. kickback is kicking, when a player is in assault mode etc. . . .). The Game then goes into "Reset" flashing all lamps On & Off. This fatigues the **F22 Fuse**, causing it to eventually blow.

# **Solution:**

**Ensure** 

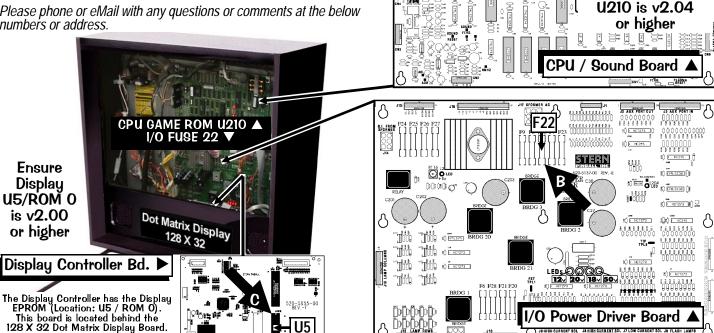
Display

is v2.00

or higher

If you haven't already done so, replace the **F22 Fuse** (8A S.B.) located on the I/O Power Driver Board (see Fig. B). Update CPU Game ROM to v2.04 or higher (see Fig. A). If you have a Display Version lower than v2.00 you will need to update U5 / ROM 0 on the Display Board (located behind the Dot Matrix Display, see Fig. C).

Please phone or eMail with any questions or comments at the below numbers or address.



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